

## 6.3 USMC FAMILY OF TACTICAL DECISION SIMULATIONS (TDSs)



**TRAINING FOR MARINES, ANYTIME, ANYWHERE!!**

### TASK DESCRIPTION:

- DEVELOP A FAMILY OF LOW COST PC SIMULATIONS THAT PROVIDE TACTICALLY RELEVANT SCENARIO BASED TACTICAL DECISION MAKING TRAINING FOR INDIVIDUAL MARINES, SMALL UNITS, AND MAGTF ORGANIZATIONS. 'MTWS' ON A PC.

### PAYOFF:

- ENABLE WARFIGHTING EXPERIMENTATION AND DEVELOPMENT OF CONCEPTS AND TACTICS FOR USE BY GCE, CSSE, ACE AND CE OF MAGTF
- MULTI-ECHELON, MULTI-PLAYER, NETWORK COMPATIBLE TRAINING SYSTEMS
- PROVIDES ENHANCEMENT TO FORMAL INSTRUCTION
- CD AND PC BASED - ACCESSIBLE ANYTIME-ANYWHERE

### TECHNICAL APPROACH:

- DEVELOP WARFIGHTING, STAFF TRAINING, AIR COMBAT ELEMENT, AND COMMAND ELEMENT TRAINING REQUIREMENTS AND GAMING CONCEPTS
- WORK CLOSELY WITH SME AND FORMAL SCHOOLS TO ENSURE DEVELOPMENT OF TACTICALLY RELEVANT AND DECISION-CENTERED TDSs
- DEMONSTRATE AND TEST THE TECHNOLOGY
- INTEGRATE TECHNOLOGY INTO T&E CURRICULUM
- PERFORM TRAINING EFFECTIVENESS EVAL (TEE)

### PERFORMERS:

- PM TRASYS (TDA)
- VARIOUS INDUSTRY - MAK, CCM, TTBI ETC.

### SCHEDULE: USMC FAMILY OF TDSS

TASKS	FY02	FY03	FY04	FY05	FY06
MAGTF-21 GCE TDS TEST	△	△			
CCM GCE TDS TEST	△	△			
CSSE TDS INT&TEST		△	△	△	
CbT TDS INT&TEST			△	△	△
ACE/CE TDS INT & TEST				△	△
CONDUCT EVALUATIONS	△	△	△	△	△
TRANSITION TO USERS			◇		◇

TRANSITION: MCI, MCU (EWS, TBS), Eng'rScol, DVTE, TMDSS